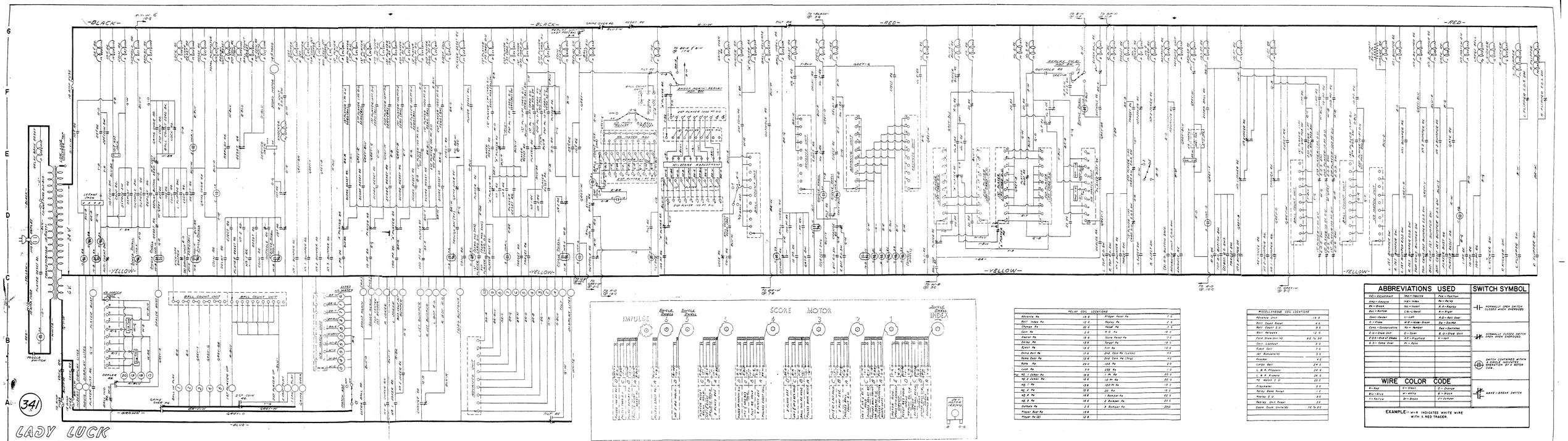


LADY LUCK

WILLIAMS ELECTRONICS INC.

3401 No. California Ave.

Chicago 60618 Illinois

| RELAY COIL LOCATIONS | | | |
|---|---|---|---|
| Advance Rx | 19.0 | Player Reset Rx | 7.0 |
| Ball Index Rx | 12.0 | Replay Rx | 2.0 |
| Change Rx | 22.0 | Reset Rx | 3.0 |
| Coin Rx | 2.0 | R.O. Rx | 18.0 |
| Dealer Rx | 19.0 | Score Reset Rx | 3.0 |
| Delay Rx | 13.0 | Target Rx | 18.0 |
| Eject Rx | 13.0 | Tilt Rx | 10.0 |
| Extra Ball Rx | 17.0 | 2nd Coin Rx (Lower) | 4.0 |
| Game Over Rx | 12.0 | 2nd Coin Rx (Top) | 4.0 |
| Ratio Rx | 23.0 | 100 Rx | 2.0 |
| Lock Rx | 3.0 | 255 Rx | 1.0 |
| Rx 1 Jackpot Rx | 18.0 | 1 Pt. Rx | 20.0 |
| Rx 2 Jackpot Rx | 18.0 | 10 Pt. Rx | 20.0 |
| Rx 1 Rx | 13.0 | 100 Pt. Rx | 19.0 |
| Rx 2 Rx | 13.0 | 20 Rx | 19.0 |
| Rx 3 Rx | 16.0 | 1 Bumper Rx | 22.0 |
| Rx 4 Rx | 16.0 | 2 Bumper Rx | 22.0 |
| Outhole Rx | 2.0 | 3 Bumper Rx | 23.0 |
| Player Reset Rx | 15.0 | | |
| Player Rx (2) | 12.0 | | |

| MISCELLANEOUS COIL LOCATIONS | |
|---|---|
| Advance Unit | 19.0 |
| Ball Count Reset | 4.0 |
| Ball Count S.U. | 9.0 |
| Ball Release | 12.0 |
| Card Drum Unit (A) | 8.0 To 9.0 |
| Coin Lockout | 9.0 |
| Eject Coil | 7.0 |
| Jet Bumper (A) | 5.0 |
| Knocker | 4.0 |
| Large Ball | 24.0 |
| L.B.R. Pickup | 24.0 |
| L.B.R. Pickup | 24.0 |
| Rx Motor S.U. | 23.0 |
| Pilgrimage | 9.0 |
| Replay Bank Reset | 1.0 |
| Replay S.U. | 9.0 |
| Replay Unit Reset | 3.0 |
| Score Drum Unit (B) | 7.0 To 9.0 |

ALL INTERLOCK RELAYS ARE SHOWN IN LATCHED POSITION

| ABBREVIATIONS USED | | |
|---|---|---|
| Adj.—Adjustment | Ind.—Inductor | Pos.—Position |
| Amp.—Amperes | Ind.—Index | Rx—Relay |
| Bk.—Break | Ins.—Insert | R.A.—Replay |
| Bot.—Bottom | Lib.—Liberal | R.—Right |
| Cent.—Center | L.—Left | R.O.—Roll Over |
| C.—Close | M.B.—Mini Bread | Sw.—Switch |
| Cons.—Conservative | No.—Number | Tap.—Switches |
| D.U.—Drum Unit | O.—Open | S.U.—Stop Unit |
| E.O.S.—End of Stroke | P.F.—Playfield | V.—Volt |
| G.O.—Game Over | Pt.—Point | |

| WIRE COLOR CODE | | |
|---|---|---|
| R—Red | G—Green | O—Orange |
| Bl.—Blue | W—White | B—Black |
| Y—Yellow | Br—Brown | V—Violet |

EXAMPLE:- W-R INDICATES WHITE WIRE WITH A RED TRACER.

SWITCH SYMBOL

NORMALLY OPEN SWITCH CLOSED WHEN ENERGIZED.

NORMALLY CLOSED SWITCH OPEN WHEN ENERGIZED.

SWITCH CONTAINED WITHIN A SINGLE INDICATES OPERATION BY A MOTOR CAM.

WAKE-BREAK SWITCH