



swinks pinball proton gun mod



Release Date : 10-10-21
Release Version: 2
Production Quantity: currently limited to 54 units (40 names already taken)

What is it: It is a mod that is made up of a Proton Gun and glowing proton stream on both sides near the out lanes. You the player activates via a foot switch (ghost trap foot pedal) that uses the available playfield holes near the apron to then close up the out lanes making the game more fun and more children friendly.
Quite possibly the first ball interactive mechanical mod.

Find out more: Download the Installation manual found via the Pinside thread and soon our website.

2 Options: Available in 2 different versions
1. **V2a** - cables through front of coin door
2. **V2b** - cables through cabinet base

Features:

- There are 2 guns that light up and activate (swing out) when the foot pedal is pressed.
- The tips of the proton streams block the out lanes when the guns are activated but when not activated allow the ball to pass through the out lanes.
- The guns can be used at any time and stay activated for the duration that the pedal is pressed OR the servo driver boards can be adjusted to only momentarily activate regardless of keeping the foot pedal down = swing out and back to rest location.
- Does not rely on power from Stern's boards as a power brick is supplied.
- Does not interact with Stern's system so no risk of damage to Node Boards.
- The foot switches / pedals are industrial so will handle arcade sited abuse and come in 2 colours orange / grey and all grey but availability is difficult so state a preference but we can not guarantee you will get the colour of your choice but at least when ordering I can order in advance increasing the chance of desired colour being provided.
- Also comes with a coin door knockout panel replacement with bracket, power interface and that cool Ghostbusters look.
- Suits 2 different coin door types - refer to manual for images.

Cost:

There is almost 140 parts in the mod kit and due to cost these will only be built in batches of 10 and not as singles as singularly they would cost \$910AUD + postage and not feasible as this price does not include the single postage costs for all the parts in single runs.

Therefore this mod Produced in batches of 10 - the price is \$820 AUD + Postage

(with \$25 discount if you pay via "friends and family payment")

Mod Cost & Postage:

we are in Australia so everything must travel to us and then exported to you as most of the interest is in the USA.

- packages will be approx 1.2kgs
- all packages will be insured for \$800 AUD + Postage Cost is automatically insured
- all packages will have tracking to your door / letterbox and leave Australia via Aus Post

- Mod - **\$820** each which includes PayPal merchandise fees

PLUS estimated

- Standard Post to USA - \$50 (9-12 day estimated delivery) + \$30 Insurance = **\$80**

- Express Post to USA - \$65 (5-8 day estimated delivery) + \$30 Insurance = **\$95**

- Standard Post to Europe - \$56 (9-12 day estimated delivery) + \$30 Insurance = **\$86**

- Express Post to Europe - \$71 (5-8 day estimated delivery) + \$30 Insurance = **\$101**

PLUS

- Optional Extra - Signature is an extra **\$5.50** - you must request and pay for this on top of the above if you want it

If Interested:

reach out via the Pinside thread / PM of the email below:

swinks.pinball@gmail.com