

# SHREK HOW TO PLAY

*To Play Donkey's Mini-Pinball*, spell P-I-N-B-A-L-L by hitting the **Captive Balls**. After spelling P-I-N-B-A-L-L, shoot **Shrek's Swamp Scoop** to start "DONKEY PINBALL" on the mini-playfield.

**DONKEY PINBALL** The name of each character is spelled out in lights on the mini-playfield. Each mini-playfield shot adds a "letter" to a character's name. Spell out each character's name to light their face on the playfield. Get all the characters faces lit to start **DONKEY MULTIBALL**.

**MULTIBALL** Hit the **4-Bank Drop Targets** to advance to *Multiball*.

**CASTLE GUARD** Shoot the **Puss in Boots Target** (*upper left*) to lower the **Castle Guard Target** and advance the **Castle Guard Award**. Collect all 5 **Castle Guard Awards** to start *Replay your debt*.

**PINOCCHIO 1-BANK DROP TARGET** Hit the **Pinocchio 1-Bank Drop Target** to raise the **Ball Saver Post** and make **Pinocchio lie!**

**EXTRA BALL** Shoot the **Left Ramp** multiple times to light the **Extra Ball Shot**.

*HINT: Shoot the Spinner Target (right orbit) to light Shrek's Swamp.*



# SHREK FREE PLAY

3 BALLS PER GAME

