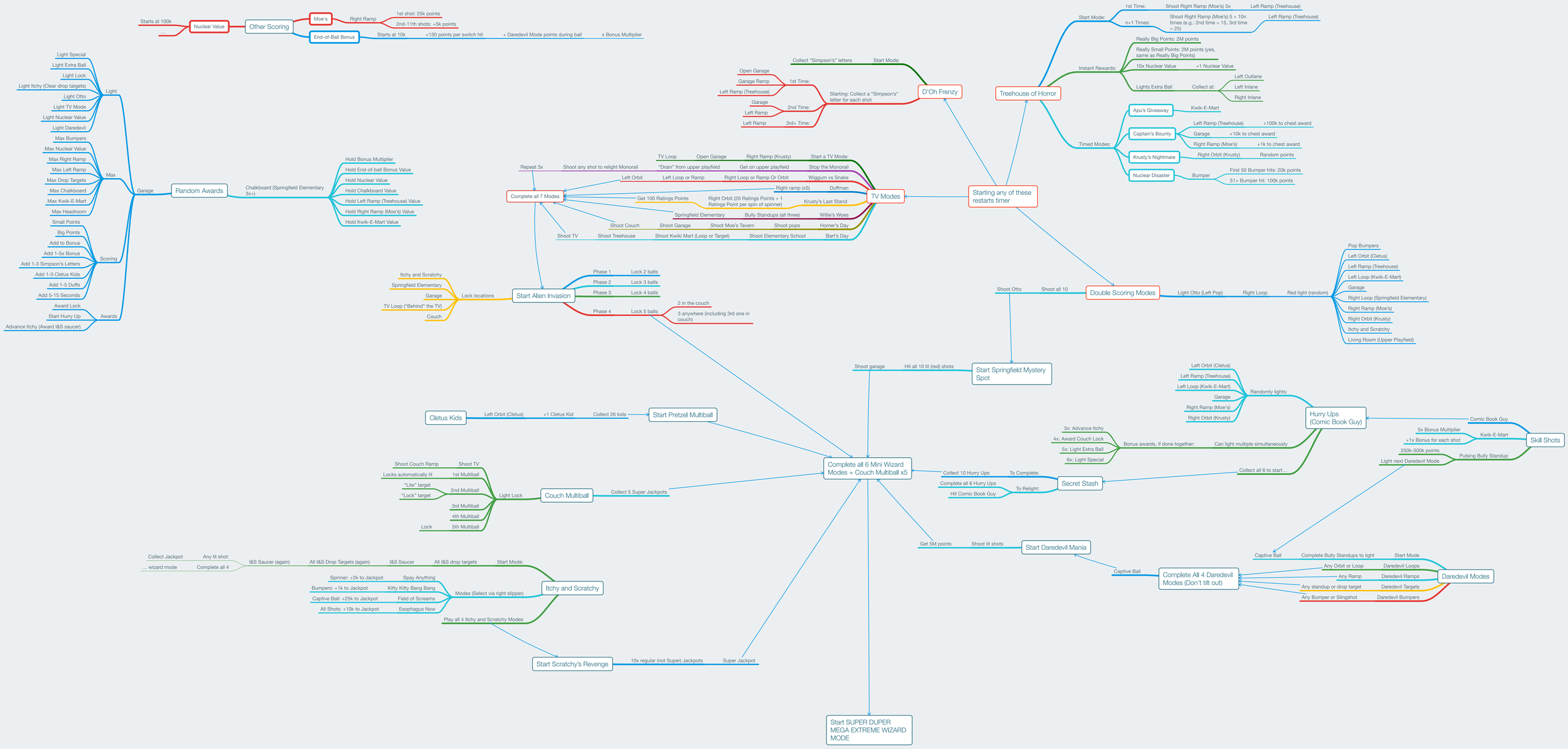
Starts at 100k
...
Nuclear Value
Other Scoring
Moe's
Right Ramp
1st shot: 25k points
2nd-11th shots: +5k points
End-of-Ball Bonus
Starts at 10k
+130 points per switch hit
+ Daredevil Mode points during ball
x Bonus Multiplier
Light Special
Light Extra Ball
Light Lock
Light Itchy (Clear drop targets)
Light Otto
Light TV Mode
Light Nuclear Value
Light Daredevil
Light
Max Bumpers
Max Nuclear Value
Max Right Ramp
Max Left Ramp
Max Drop Targets
Max Chalkboard
Max Kwik-E-Mart
Max Headroom
Max
Garage
Small Points
Big Points
Add to Bonus
Add 1-5x Bonus
Add 1-3 Simpson's Letters
Add 1-3 Cletus Kids
Add 1-5 Duffs
Add 5-15 Seconds
Scoring
Award Lock
Start Hurry Up
Advance Itchy (Award I&S saucer)
Awards
Random Awards
Chalkboard (Springfield Elementary 3x+)
Hold Bonus Multiplier
Hold End-of-ball Bonus Value
Hold Nuclear Value
Hold Chalkboard Value
Hold Left Ramp (Treehouse) Value
Hold Right Ramp (Moe's) Value
Hold Kwik-E-Mart Value
Collect "Simpson's" letters
Start Mode:
Open Garage
Garage Ramp
1st Time:
Left Ramp (Treehouse)
Garage
2nd Time:
Left Ramp
Left Ramp
3rd+ Time:
Starting: Collect a "Simpson's" letter for each shot
D'Oh Frenzy
Treehouse of Horror
Start Mode:
1st Time:
Shoot Right Ramp (Moe's) 5x
Left Ramp (Treehouse)
n+1 Times:
Shoot Right Ramp (Moe's) 5 + 10n times (e.g.: 2nd time = 15, 3rd time = 25)
Left Ramp (Treehouse)
Instant Rewards:
Really Big Points: 2M points
Really Small Points: 2M points (yes, same as Really Big Points)
10x Nuclear Value
+1 Nuclear Value
Lights Extra Ball
Collect at:
Left Outlane
Left Inlane
Right Inlane
Timed Modes:
Apu's Giveaway
Kwik-E-Mart
Captain's Bounty
Left Ramp (Treehouse)
+100k to chest award
Garage
+10k to chest award
Right Ramp (Moe's)
+1k to chest award
Krusty's Nightmare
Right Orbit (Krusty)
Random points
Nuclear Disaster
Bumper
First 50 Bumper hits: 20k points
51+ Bumper hit: 100k points
Repeat 3x
Shoot any shot to relight Monorail
Complete all 7 Modes
TV Loop
Open Garage
Right Ramp (Krusty)
Start a TV Mode:
"Drain" from upper playfield
Get on upper playfield
Stop the Monorail
Left Orbit
Left Loop or Ramp
Right Loop or Ramp Or Orbit
Wiggum vs Snake
Right ramp (x5)
Duffman
Get 100 Ratings Points
Right Orbit (20 Ratings Points + 1 Ratings Point per spin of spinner)
Krusty's Last Stand
Springfield Elementary
Bully Standups (all three)
Willie's Woes
Shoot Couch
Shoot Garage
Shoot Moe's Tavern
Shoot pops
Homer's Day
Shoot TV
Shoot Treehouse
Shoot Kwiki Mart (Loop or Target)
Shoot Elementary School
Bart's Day
TV Modes
Starting any of these restarts timer
Itchy and Scratchy
Springfield Elementary
Garage
TV Loop ("Behind" the TV)
Couch
Lock locations
Start Alien Invasion
Phase 1
Lock 2 balls
Phase 2
Lock 3 balls
Phase 3
Lock 4 balls
Phase 4
Lock 5 balls
2 in the couch
3 anywhere (including 3rd one in couch)
Shoot Otto
Shoot all 10
Double Scoring Modes
Light Otto (Left Pop)
Right Loop
Red light (random)
Pop Bumpers
Left Orbit (Cletus)
Left Ramp (Treehouse)
Left Loop (Kwik-E-Mart)
Garage
Right Loop (Springfield Elementary)
Right Ramp (Moe's)
Right Orbit (Krusty)
Itchy and Scratchy
Living Room (Upper Playfield)
Shoot garage
Hit all 10 lit (red) shots
Start Springfield Mystery Spot
Left Orbit (Cletus)
Left Ramp (Treehouse)
Left Loop (Kwik-E-Mart)
Garage
Right Ramp (Moe's)
Right Orbit (Krusty)
Randomly lights:
Hurry Ups (Comic Book Guy)
Comic Book Guy
Cletus Kids
Left Orbit (Cletus)
+1 Cletus Kid
Collect 26 kids
Start Pretzel Multiball
3x: Advance Itchy
4x: Award Couch Lock
5x: Light Extra Ball
6x: Light Special
Bonus awards, if done together:
Can light multiple simultaneously
5x Bonus Multiplier
Kwik-E-Mart
+1x Bonus for each shot
Skill Shots
250k-500k points
Light next Daredevil Mode
Pulsing Bully Standup
Complete all 6 Mini Wizard Modes + Couch Multiball x5
Collect 10 Hurry Ups
To Complete:
Complete all 6 Hurry Ups
Hit Comic Book Guy
To Relight:
Secret Stash
Collect all 6 to start...
Shoot Couch Ramp
Shoot TV
Locks automatically lit
1st Multiball
"Lite" target
"Lock" target
2nd Multiball
3rd Multiball
4th Multiball
Lock
5th Multiball
Light Lock
Couch Multiball
Collect 5 Super Jackpots
Get 5M points
Shoot lit shots
Start Daredevil Mania
Captive Ball
Complete All 4 Daredevil Modes (Don't tilt out)
Captive Ball
Complete Bully Standups to light
Start Mode
Any Orbit or Loop
Daredevil Loops
Any Ramp
Daredevil Ramps
Any standup or drop target
Daredevil Targets
Any Bumper or Slingshot
Daredevil Bumpers
Daredevil Modes
Collect Jackpot
Any lit shot:
... wizard mode
Complete all 4
I&S Saucer (again)
All I&S Drop Targets (again)
I&S Saucer
All I&S drop targets
Start Mode:
Spinner: +2k to Jackpot
Spay Anything
Bumpers: +1k to Jackpot
Kitty Kitty Bang Bang
Captive Ball: +25k to Jackpot
Field of Screams
All Shots: +10k to Jackpot
Esophagus Now
Modes (Select via right slipper)
Itchy and Scratchy
Play all 4 Itchy and Scratchy Modes
Start Scratchy's Revenge
10x regular (not Super) Jackpots
Super Jackpot
Start SUPER DUPER MEGA EXTREME WIZARD MODE