

"RELAYS"

INDEX	NO.	COIL NO.	TYPE	CONTACTS	USE
7E	A	A-9740	AG.	5C	ALTERNATING RELAY
7E	B	A-9735	AG.	4A	POP BUMPER RELAY
14E	C	A-9735	AG.	5A	ADD BONUS UNIT RELAY
4E	D	A-9735	AG.	3A	500 POINT RELAY
14E	E	A-9735	AG.	6A	#8 HOLE RELAY
7E	F	A-499	AG.	1A, 2 DISC	00-90 UNIT RELAY
7E	G	A-9740	AG.	2A, 1C	#8 BALL RELAY
10E	H	A-9738	AG.	1A, 1B, 1C	TILT HOLD RELAY
3E	I	A-9735	AG.	2A, 2B, 1C	BONUS SCORE RELAY
3D	J	A-9746	AG.	2A, 2B	BONUS SCORE CONTROL RELAY
5E	K	A-9735	AG.	7A	1000 POINT RELAY
5E	L	A-9735	AG.	6A	100 POINT RELAY
3E	M	A-9735	AG.	7A	10 POINT RELAY
15E	O	A-9735	AG.	6A, 2B	BALL RETURN RELAY
15E	P	A-9735	AG.	3A, 1B	ADD PLAYER UNIT RELAY
14E	Q	A-9735	AG.	4A, 1B	BALL RETURN CONTROL RELAY
14E	R	A-9738	AG.	2A, 1B, 1C	HOLD NOBBY
15E	S	A-9740	AG.	5A, 5B, 5C	STAR RESET
9E	T	A-9742	AG.	1B	TILT RELAY
15E	U	A-9735	AG.	3A	CONTROL BANK RESET RELAY
15E	V	A-9740	AG.	2A	REPLAY BUTTON RELAY
15E	W	A-9740	AG.	3A, 2B	2ND CHUTE RELAY
3E	X	A-9740	AG.	3A, 1B	TARGET SPECIAL RELAY
3E	Y	A-499	AG.	1A	BALL GATE RELAY
6E	Z	A-9735	AG.	2A	ADD REPLAY UNIT RELAY

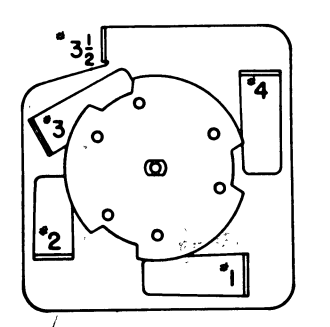
"CONTROL BANK"

INDEX	NO.	COIL NO.	CONTACTS	USE
13E	A	A-1118	1A, 1B, 1C	3000 BONUS VALUE RELAY
13E	B	A-1118	1A, 1B, 1C	2000 BONUS VALUE RELAY
12E	C	A-1118	2A, 2B	2ND PLAYER RELAY
10E	D	A-1118	2A, 1B, 2C	1ST BALL RELAY
9E	E	A-1118	4B	GAME OVER RELAY
13E	F	A-1118	1A, 1B, 1C	LAST BALL RELAY
12E	G	A-1118	4A, 2B	RESET CONTROL RELAY
12E	H	A-1118	1A, 2B, 1C	RESET CONTROL SWITCHES

"OTHER COILS USED"

INDEX	COIL NO.	DESCRIPTION
1E	A-5141	FLIPPER COILS
1E	A-5194	KICKING RUBBER COILS
2E	A-4993	POP BUMPER COIL
2E	A-12092	CHIME COILS
8E	A-1496	ADD REPLAY UNIT COIL
12E	A-5194	SUBTRACT REPLAY UNIT COIL
10-11E	A-9154	SCORING UNIT COILS
11E	A-1496	ADD BONUS UNIT COIL
12E	A-1496	ADD PLAYER UNIT COIL
13E	A-1496	BALL RETURN COIL
13E	A-5143	KNOCKER COIL
14E	A-7877	COIN LOCKOUT COIL
15E	A-7800	CONTROL BANK RESET COILS
16E	A-5196	TARGET BANK RESET COILS

MOTOR SWITCH POSITIONS



"WORD ABBREVIATIONS"

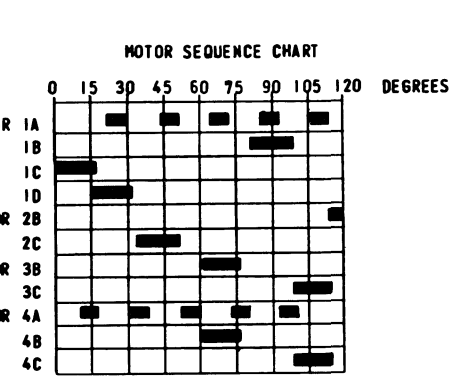
R.O. = ROLLOVER
 POS. = POSITION
 SW. = SWITCH
 SUBT. = SUBTRACT
 ADJ. = ADJUSTABLE
 SPEC. = SPECIAL
 SEQ. = SEQUENCE

"COLOR CODE ABBREVIATIONS"

BL = BLUE SL = SLATE
 BR = BROWN YEL = YELLOW
 BK = BLACK WH = WHITE
 GR = GREEN MAR = MAROON
 OR = ORANGE PUR = PURPLE

EXAMPLE:
 BL-WH = BLUE WITH A WHITE TRACER.
 BL & WH = BLUE AND WHITE MOTTLED.

POSITION	A	B	C	D	E
#1	3A	3A	1A, 3B, 1C	3A	
#2		1A, 2B	4A, 1B		
#3		2A	2A, 1B		
#4	2A	1A, 1B	3A, 1B		



BIG SHOT

RHM-12-17-73-343

#16
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 BY
 D. Gottlieb
 185 W. LAKE ST.
 NORTH LAKE, ILL. 60064

NOTE:
 DUE TO CIRCUMSTANCES BEYOND OUR CONTROL IT
 MAY BE NECESSARY TO SUBSTITUTE WIRES OF
 DIFFERENT COLORS.

