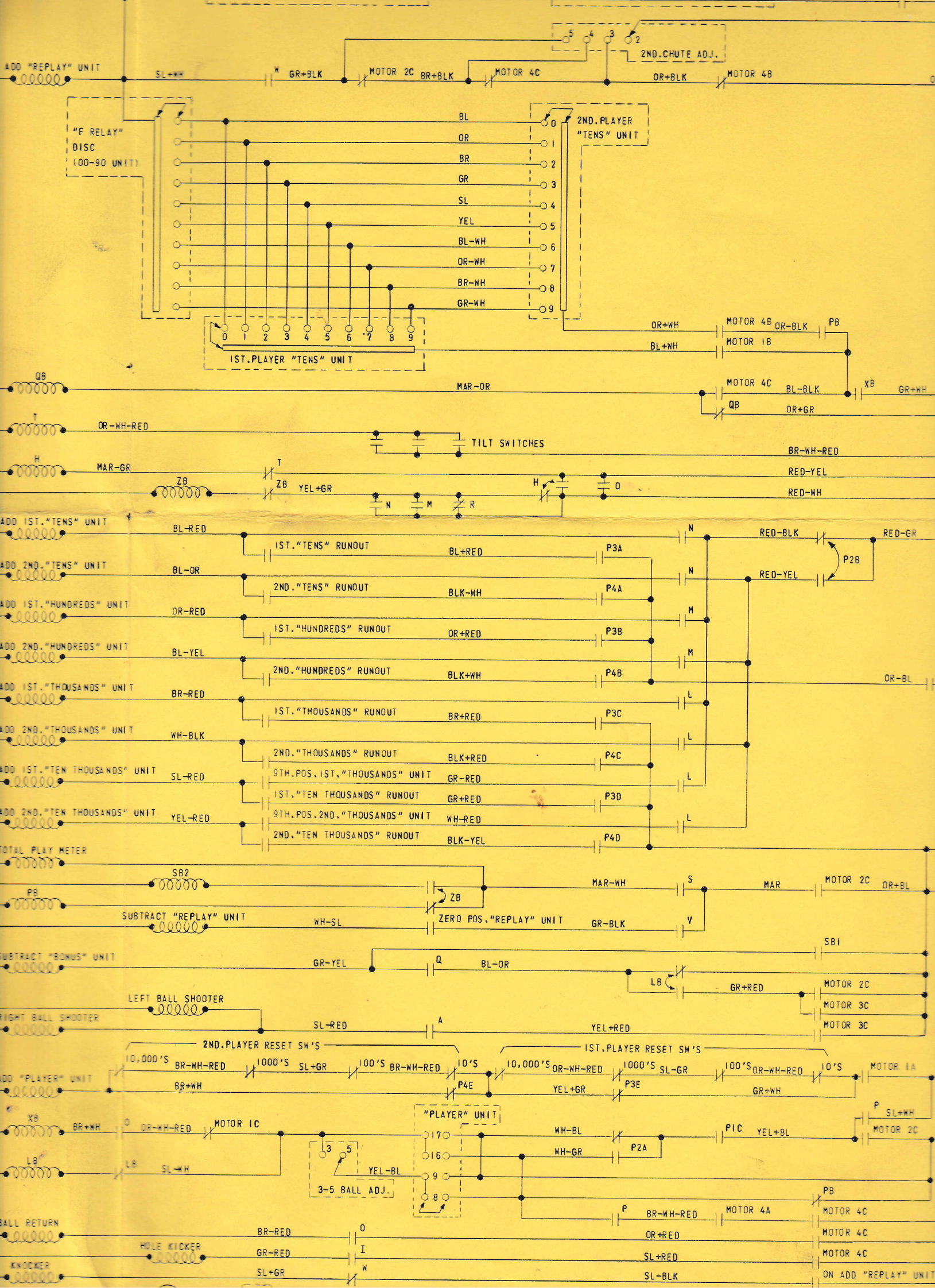
ADD "REPLAY" UNIT
SL+WH
GR+BLK
MOTOR 2C
BR+BLK
MOTOR 4C
OR+BLK
MOTOR 4B
2ND.CHUTE ADJ.
"F RELAY" DISC (00-90 UNIT)
BL
OR
BR
GR
SL
YEL
BL-WH
OR-WH
BR-WH
GR-WH
2ND.PLAYER "TENS" UNIT
IST.PLAYER "TENS" UNIT
OR+WH
BL+WH
MOTOR 4B
OR-BLK
PB
MOTOR 1B
QB
MAR-OR
MOTOR 4C
BL-BLK
XB
GR+WH
QB
OR+GR
T
OR-WH-RED
TILT SWITCHES
BR-WH-RED
H
MAR-GR
ZB
T
ZB
YEL+GR
RED-YEL
RED-WH
N
M
R
H
O
ADD IST."TENS" UNIT
BL-RED
IST."TENS" RUNOUT
BL+RED
P3A
ADD 2ND."TENS" UNIT
BL-OR
2ND."TENS" RUNOUT
BLK-WH
P4A
ADD IST."HUNDREDS" UNIT
OR-RED
IST."HUNDREDS" RUNOUT
OR+RED
P3B
ADD 2ND."HUNDREDS" UNIT
BL-YEL
2ND."HUNDREDS" RUNOUT
BLK+WH
P4B
ADD IST."THOUSANDS" UNIT
BR-RED
IST."THOUSANDS" RUNOUT
BR+RED
P3C
ADD 2ND."THOUSANDS" UNIT
WH-BLK
2ND."THOUSANDS" RUNOUT
BLK+RED
P4C
ADD IST."TEN THOUSANDS" UNIT
SL-RED
9TH.POS.IST."THOUSANDS" UNIT
GR-RED
IST."TEN THOUSANDS" RUNOUT
GR+RED
P3D
ADD 2ND."TEN THOUSANDS" UNIT
YEL-RED
9TH.POS.2ND."THOUSANDS" UNIT
WH-RED
2ND."TEN THOUSANDS" RUNOUT
BLK-YEL
P4D
N
RED-BLK
RED-GR
P2B
N
RED-YEL
M
M
L
OR-BL
L
L
L
TOTAL PLAY METER
SB2
PB
SUBTRACT "REPLAY" UNIT
ZB
MAR-WH
S
MAR
MOTOR 2C
OR+BL
WH-SL
ZERO POS."REPLAY" UNIT
GR-BLK
V
SUBTRACT "BONUS" UNIT
SB1
GR-YEL
Q
BL-OR
LB
GR+RED
MOTOR 2C
MOTOR 3C
LEFT BALL SHOOTER
RIGHT BALL SHOOTER
SL-RED
A
YEL+RED
MOTOR 3C
2ND.PLAYER RESET SW'S
IST.PLAYER RESET SW'S
10,000'S
BR-WH-RED
1000'S
SL+GR
100'S
BR-WH-RED
10'S
10,000'S
OR-WH-RED
1000'S
SL-GR
100'S
OR-WH-RED
10'S
MOTOR 1A
ADD "PLAYER" UNIT
BR+WH
P4E
YEL+GR
P3E
GR+WH
"PLAYER" UNIT
XB
BR+WH
O
OR-WH-RED
MOTOR 1C
LB
LB
SL+WH
3
5
YEL-BL
3-5 BALL ADJ.
17
16
9
8
WH-BL
WH-GR
P2A
PIC
YEL+BL
P
SL+WH
MOTOR 2C
PB
P
BR-WH-RED
MOTOR 4A
MOTOR 4C
BALL RETURN
BR-RED
O
OR+RED
MOTOR 4C
HOLE KICKER
GR-RED
I
SL+RED
MOTOR 4C
KNOCKER
SL+GR
W
SL-BLK
ON ADD "REPLAY" UNIT